#### Compute Cache Architecture for the Acceleration of Mission-Critical Data Analytics

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This study explores how to exploit a *compute cache* architecture to bring computation close to memory. Using a combination of experimental prototypes, benchmarking, and modeling & simulation, we perform architectural and application explorations of emerging/notional memory devices and compute cache architectures of the future to accelerate data analytics applications.

Analogous to a memory cache hierarchy in which different levels of memory caches (with different capacities and performance) are strategically placed in and near the CPU compute device (Fig. 1(a)), a *complementary hierarchy* of compute "caches" can be strategically placed to provide compute-inmemory (CiM) and compute-near-memory (CnM) capabilities (Fig. 1(b)). *In-memory* compute cache implements *compute primitives* (e.g., arithmetic ops, data-ordering ops) which are simple enough to be embedded in the logic layer of emerging memory (eMEM) devices. Analogous to the in-core memory caches, compute primitives provide low functionality but high performance. *Near-memory* compute caches can provide *CnM capabilities* to implement *compute kernels*. Near-memory compute caches can be implemented on an FPGA along-side an eMEM device in the same package. CnM compute kernels make use of CiM primitives to accelerate functions (e.g., FFT, convolution, Bloom filter) or to preprocess data from the memory device (e.g., reorder, reduce) in order to support the acceleration of the host data analytics or machine-learning *application*. This concept can be extended to near-storage compute caches.

Note that existing memory devices (HMC, HBM2) do not have or have limited CiM capabilities. Thus, for experimentation today, we implement these CiM primitives also on the FPGA of existing (FPGA + HMC/HBM2) platforms and collect benchmarking (performance) data for the modeling/simulation tasks. The benchmarking data collected from our experimental studies, along with research findings in the literatures (on emerging or notional memory devices) are used to develop models and perform simulation studies to perform *design-space exploration* of emerging/notional memory devices and compute cache architectures of the future.

In summary, the compute cache architecture provides a fundamental impact by introducing a novel approach to add a *new dimension in parallel computing architecture*, increasing parallelism by distributing performance-critical computing near or in memory, and at different levels of granularity. A near-term impact is to demonstrate how the compute cache architecture (FPGA + eMEM) can *amplify the acceleration capabilities of FPGAs* (e.g., SPMV, graph analytics, DNN training) by providing low-latency, high-bandwidth memory access for FPGA acceleration.



Figure 1(a) Memory cache hierarchy

Figure 1(b) Compute cache hierarchy

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### **Compute Cache Architecture** for the Acceleration of Mission-Critical Data Analytics



Mission-Critical Computing **NSF CENTER FOR SPACE, HIGH-PERFORMANCE,** ND RESILIENT COMPUTING (SHREC)











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# Outline

- Overview: Compute caches
  - Compute near Memory (CnM), Compute in Memory (CiM):
- System-level ModSim of heterogeneous HPC systems
  - Foundation of our approach
  - Approach: deployed, near-future, future heterogeneous HPC systems
  - Role of compute caches in SLAMS\* of such systems
- Current progress
  - Experimental platform:
    - Bittware 520N-MX, Intel Stratix 10 MX FPGA
  - Case study
    - In preparation for Bittware board
    - Preliminary results



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### Introduction: CnM and CiM



Approach: Combination of experimental and ModSim studies

- R&D Thrust 1: Amplify the acceleration capabilities of FPGAs (CnM processing)
  - FPGA + (Mem w/ low-latency, high-bandwidth); e.g., larger MatMult, FFTs, DNN training
- R&D Thrust 2: System-level ModSim of heterogeneous HPC systems
  - Ex: Emerging HPC system: Some combination (CPU, accelerators, compute cache\*\*)





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\* SLAMS: System-level Application Modeling & Simulation

# SLAMS<sup>1</sup> of Heterogeneous<sup>2</sup> HPC Systems

Goal: Explore methods, tools, and research directions:

 To meet the challenges of System-Level Application Modeling and Simulation of emerging and future heterogeneous HPC systems



- <sup>1</sup> SLAM: System-Level Application Modeling, IARPA-RFI-19-08, <u>https://www.iarpa.gov/index.php/working-</u> with-iarpa/requests-for-information/slam.
- <sup>2</sup> 2018 Report for DOE ASCR Basic Research Needs Workshop on Extreme Heterogeneity <u>https://orau.gov/exheterogeneity2018/2018-</u> <u>Extreme- Heterogeneity-BRN-report-final.pdf</u>
- Existing: deployed complete HPC systems; available for benchmarking
- Near-future: no such deployed HPC systems exist yet
  - Containing desired accelerators (e.g., FPGAs)
  - <u>Available nodes</u> (e.g., servers with FPGAs) for benchmarking (ex. Stratix 10 MX)
- Future: no such deployed HPC systems exist yet
  - Device/node not available for benchmarking (eMEM\*, eSTOR\*, future accelerators)
  - Simulators available to collect data for modeling





### Foundation: SLAMS of Hetero. HPC Systems



Based on current work at Center of Compressible Multiphase Turbulence (CCMT) at the University of Florida (for *homogeneous (CPU-only)* HPC systems)

- Behavioral Emulation (BE): a coarse-grained ModSim methodology for design-space exploration of applications on existing (e.g., Vulcan, Titan, Quartz) and notional HPC systems
- BE-SST: a distributed parallel simulation library for Behavioral Emulation, integrated into the Structural Simulation Toolkit (SST) from Sandia National Labs





# **BE-SST** Design Goals & Features



**1. Balance** of modeling *fidelity* and simulation *speed* (timeliness).

Solution: coarse-grained ModSim approach

- 2. System-level modeling and simulation
  - Need to capture difficult-to-model app and machine-specific behaviors, without requiring deep knowledge of app and machine
    Solution: symbolic regression modeling methods and tools
- **3. ModSim** tools and system which are *scalable* and *useable* for other interested users.

Solution: integration with SST (BE-SST)





### **BE Workflow**

#### HW/SW co-design

Algorithmic & arch. design-space exploration (DSE)



#### BE-

- Profile code to determine key computational and communication kernels
- Instrument & benchmark code on <u>HPC systems</u> to collect training & test data (currently only homogeneous (CPU-only) HPC systems)
- Develop/discover models using training data to (e.g., symbolic regression)
- Calibrate models if necessary: compare simulation results vs. test data

#### **Design-space exploration phase:**

Algorithmic & architectural design-space exploration (DSE)





# **BE Simulations of Titan+** (sample output)



- Simulating bigger system than Titan (approaching 1 Million cores)
- Average % error between CMT-bone-BE simulation and execution time is 4%
- Maximum error is 17%

$$\% error = \frac{\frac{\sum_{i=1}^{N} t_{measured i}}{N} - \frac{\sum_{i=1}^{N} t_{simulated i}}{N}}{\frac{\sum_{i=1}^{N} t_{measured i}}{N}} \times 100$$



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# What BE/BE-SST are NOT



- 1. Not to "componentize" and model every detail of a complex system.
  - Unless required, difficult to model machine-specific behaviors abstracted and discovered through use of training data & symbolic regression
  - Components under study are modeled in detail
- 2. Not claim to solve the general co-design DSE problems
  - Focus: application DSE on given architecture <u>and</u> its notional variations





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### System-level ModSim of heterogeneous HPC systems

- Foundation of our approach
- Approach: deployed, near-future, future heterogeneous HPC systems
- Role of compute cache in SLAMS\* of such systems
- Current progress
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# SLAMS Approach: Existing HPC Systems



#### Deployed *heterogeneous* HPC system

- Existing CPU+GPU HPC systems (e.g., Summit, Titan).
- Available for benchmarking
- We can use <u>existing BE method</u> for system-level ModSim of such systems
  - Instrument & benchmark code on nodes of HPC systems to collect training/test data
  - Develop/discover models (e.g., symbolic regression)
  - Perform design-space exploration





### SLAMS Approach: Near-Future HPC Systems



#### Near-future *heterogeneous* HPC system

- No such deployed heterogeneous HPC systems yet (e.g., CPU+FPGA, CPU+GPU+FPGA)
- But independent <u>nodes for such systems do exist</u> (e.g., servers with FPGA boards
- Approach: BittWare 520N-MX: w/ Stratix 10 MX for compute-near-memory (CnM) research
  - Instrument & benchmark code on available nodes to collect training/test data
  - Develop/discover models (e.g., symbolic regression)
  - Perform design-space exploration





# SLAMS Approach: Future HPC Systems



Future HPC systems (augmented w/eMEM\*, eSTOR\*, future accelerators)

- Devices and nodes for future systems do not exist
- <u>Cannot collect benchmarking data at the node level of such systems</u>
- Approach
  - Depend on <u>simulators</u> to generate training/test data
  - Develop/discover models (e.g., symbolic regression)
  - Perform design-space exploration



\* eMem, eSTOR\*: emerging memory and storage (with CiM capabilities)



Compute-in-memory

(CiM) research

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# Stratix 10 MX Board

### Bittware 520N-MX

- Intel Stratix 10 MX 1MX210 FPGA
  - Up to 2 million logic elements
  - 16 GBytes HBM2 in same package
- High Memory Bandwidth 512 Gbps
- 2 PCIe hard IP blocks
- PCIe Interface x16 PCIe Gen1, Gen2, Gen3
- Built-in Intel USB-Blaster
- UltraPort SlimSAS<sup>™</sup> for serial expansion
- OpenCL support





"Available 2019 June/July August Late Sept/early October"



(ResearchThrust 1)

### **CnM** Processing for Kernel and App Acceleration

#### Standard acceleration w/ FPGA



- FPGAs effective as accelerators for many data-analytics apps & kernels
  - As long as problem size can fit into the FPGA
- Compute-near-Memory (CnN): Amplify acceleration capabilities of FPGAs by exploiting FPGA + nMEM\*
  - FPGA-accelerated computation
  - High-bandwidth, lower-latency access to HBM2 cache

Stratix 10 MX board Stratix 10 + 16GB HBM2 (in same package)



(Available 4<sup>th</sup> quarter 2019)

#### **Apps Under Study**

#### High-bandwidth cache

- Very Large (VL) matrix multiply: dense linear algebra
- VL FFT
- Deep neural nets

#### Random access

- Bitonic sort: graph traversal
- BFS: graph traversal search
- Bloom filter: large volume of small random accesses



\* nMEM: near-memory e.g., Stratix 10 MX with in-package16 MB HBM2



# Example Case Study CnM: FFT on 520N-MX





### **Compute near Memory:** FPGA vs. FPGA + nHBM:

- Improve performance
- and/or FFT size





(Available 4<sup>th</sup> quarter 2019)







(ResearchThrust 2)

### CnM+CiM: 520N-MX Prototype & Benchmarking







### CnM+CiM: Model & Simulation







# App/Kernel of Interest: CiM-amenable?



### CiM considerations:



CnM)

- Can algorithm be *re-factored* to take advantage of CnM+CiM arch?
- Compute primitive characteristics
  - light-weight ops; reduces data transfer; not frequent interacting with compute kernel, can be pipelined with compute kernel ops, ... what else?...





# Summary: Compute Cache

Compute cache architecture for heterogeneous HPC system

- Memory cache hierarchy bring memory close to compute devices
  - In-core caches & near-core shared caches



- Complementary compute cache hierarchy bring compute close to memory
  - CiM logic compute primitives (e.g., add, mult, data-ordering ops)
  - CnM compute compute kernels (e.g., FFT, Bloom filter)
- Goal: <u>System-level</u> ModSim of emerging <u>heterogeneous</u> HPC systems
  - Emerging HPC system: Some combination (CPUs, accelerators, compute caches)





# SLAMS<sup>1</sup> of Heterogeneous<sup>2</sup> HPC Systems

Going forward: Explore methods, tools, and research directions:

 To meet the challenges of System-Level Application Modeling and Simulation of emerging and future heterogeneous HPC systems



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